

EVENT RULES

- 1) Drivers must establish a qualifying time during the scheduled 2-lap qualifying period Saturday at 12:30pm. Friday night practice times do not count.
- 2) All cars will qualify one time, no wave offs.
- 3) Any qualifying lap faster than 15.000 must re-qualify during the happy half hour session to establish a legal qualifying time.
- 4) All cars qualifying will be divided into brackets determined by the number of cars timed and the discretion of the director of competition. "A" bracket (fastest) will determine the number of cars and time split of the spread between brackets.
- 5) BREAKOUT RULE –The chief timer will time selected cars throughout all events. Their lap time and car number will be displayed on the scoreboard or clock display on scoring tower. If driver exceeds :00:200 (two tenths) faster than official qualifying time they will be disqualified from that event and move automatically to the next bracket or to the back of the last chance in the next higher bracket. Your breakout time is your new qualifying time. Second breakout will cause disqualification. The breakout time cannot be lower than 14.800
- 6) No duplicate numbers allowed. First car registered keeps number.
- 7) Officials reserve the right to adjust schedule or events due to size of the field, weather, or any other unforeseen circumstances. No cash refunds.
- 8) Only the driver that qualified the car can race the car. Driver may run in one bracket on ¼ mile

track and one on the 1/5 mile track. One additional pit pass will be deducted from the second cars winnings.

9) No whining –This is just for fun

EVENT PROCEEDURES

- 1) Pit parking will begin Friday at 1pm. Only tow vehicles and race cars/trailers allowed in pits. All oversized rigs will be parked in the designated long rig area. Concrete pads are available on first come first served basis for an additional \$20 for the weekend, to be collected at time of pit entry. No over-night camping allowed in pits. Camp sites available in campground for the weekend for an additional \$30 charge
- 2) Must be 14 years of age to enter pits and compete anyone under 18 entering pit area must have minors release signed by both parents.
- 3) Practice will be set by practice group. You will be assigned practice group by your estimated bracket (adjustments may be made)
- 4) No ATV's, Golf carts, Scooters , ECT. Allowed.
- 5) Mandatory Drivers meeting at 12:00 a.m. both Saturday and Sunday.
- 6) Double file re-starts (leader out front) with cone/choose rule used thereafter.

SIMPLE RULES

- 1) All full fendered stock cars/trucks with an OEM stock stub and a 6 point roll cage, approved seat, approved racing harness, window net, approved fuel system and firewall are eligible to compete on the ¼ mile track. Enduro style cars/trucks (four point cages, stock seats and belts) restricted to the 1/5 mile track.

2) Front suspension must be stock type for that chassis (no coil-over unless offered from factory in that make and model).

3) Cars/trucks must have stock appearing roof.

4) Engine rule: Engine block must have been offered in a street vehicle. One carburetor/ injection system allowed. Exhaust must exit behind driver.

5) Maximum rim width 8", steel wheels only. Aftermarket wheels are required on right side.

6) Any treaded tire allowed (DOT approved or not), Maximum 8" tread width. You must race the tires you qualify on.

7) Minimum Weight: 4-cylinder (1/5 mile track) (bandit/enduro style cars)--#2400. 4-cylinder (¼ mile track) -- #2500. 6 cylinder cars #2850. 8 cylinder cars (less than 362 cid) #3000. Over 362 cid #3200.

RACE PROCEEDURES

- 1) All 4 cylinder cars must declare which track they wish to compete on. All cars will be given two qualifying laps. Qualifying will be in numerical order based on draw. Being out of position will result in loss of one lap. Only the driver of record can qualify and race a car.
- 2) Happy Hour re-qualifying will be allowed at the discretion of the race director. A \$5 fee will be charged per one lap attempt. The car must exit track after each attempt.
- 3) Heat races consist of all qualifiers alternated and staggered. Full field inverted, top 4 advance to feature. Rematch heats will consist of positions 5 and down from each heat, based on finish of the heat races, and staggered, top two advances to feature.

4) Sunday's last chance events will be based on finish of the rematch heats, staggered and alternated, top 2 or more advance.

5) The number of transfer positions may be adjusted based on the number of available cars. Transfer to feature will result in non-transfer money moving to next non-transfer position.

6) Management reserves right to hold special drawing/ contests with winner to start feature.

7) Those not making the feature can run the "Foo Foo" race on Sunday. A provisional starting position may be awarded from each "Foo Foo" event.

8) Features will be lined up as follows. Top four from each heat, inverted by time, followed by transfers from rematch heats, inverted by time, followed by last chance transfers, then special contest winners, and finally provisional starters.

9) Four brackets will be used on the ¼ mile track at 140 cars participating. The 1/5 mile bracket will be split into two at 44 cars.

10) Management reserves the right to invoke the "except in rare instances rule" to insure a competitive and enjoyable weekend of racing fun for all competitors. **WE ARE DOING THIS EVENT JUST FOR THE FUN OF IT. Bring your camper/tent, party hat, and dancing shoes, as the party starts Friday night and lasts until Sunday.**