



TOURNAMENT OF DESTRUCTION RULES 2021 (THESE RULES WILL BE IN EFFECT STARTING May 2021)

General Rules: Expect to counter clockwise: best interest to keep the cars neutral
Heats will have 12 cars; we will experiment with four wide 3 rows when lining up at the start/ finish line.

Basic Rules on attitude & Conduct: NO obscene or inappropriate writing or symbols allowed. Conduct matters. We are here to have fun, any misbehavior can result in expulsion and loss of tow dough.

Car Eligibility:

Cars: Maximum of 106-inch wheelbase

Vans/ Mid-sized Cars: Maximum of 114-inch wheelbase.

Trucks: Maximum of 118-inch wheelbase.

Drive Train: Two wheel drive only.

Engines: 4 and 6 cylinder (with one spark plug wire removed).

Air bags: Air bags – REMOVE AT HOME

Back Brace Bar: All cars must have a bar of at least 1 ½ inch. Diameter running from B pillar to B pillar directly behind the driver's seat. Bar must be padded using upholstery not foam rubber.

Battery location/ covering/ securing: Battery can be relocated to the floor behind the passenger seat. IF relocated the batter must be housed in a plastic batter box and securely fastened to the floor.

Brakes systems: Operation brakes required at all times.

Bumper covers: A plastic bumper cover required.

Dash board: Must remain in place.

Doors: All doors must be straight and sound and securely fastened by welding or strong chain.

Door plates: Drivers door plates required. They must be at least 1/8 inch thick, be a minimum of 14 inches tall and run from two inches forward of the front fender door/ fender crease to two inches past the rear door/ fender crease. Door plate must be welded in place on all four sides or be secured by a minimum of 8 3/8 inch diameter grade five bolts with over-sized washers on the inside of the door/ fender area.

Drivers door pads: Drivers door must be padded. Keep stock door padding in place if possible.

Gas systems: Gas system must remain stock if possible. Small boat tanks will be allowed when located between the rear wheels, properly secured and covered. Fuel pump and gas lines must be outside the driving compartment or allowed inside car. NO Gas leaks will be tolerated.

Exhaust: it is allowed to come out the hood.

Glass/ Trim/ Headlights: Remove before coming to the track.

Hood Latches: Stock latches must be removed and replaced by seat belts with buckles.

Updated. 5.17.21 NS



Tow Cable: Tow chain or cable on front and rear recommended.

NO REINFORCING OF FRONT ENDS ALLOWED EXCEPT FOR LIMITED RADIATOR PROTECTION. NO BATTERING RAMS WILL BE TOLERATED.

Radiator Location: Radiator must remain in stock location.

Sunroofs & T-tops: Must be tinned over.

Suspension: Must remain stock.

All trailer hitches and receivers must be removed. All sharp edges on body must be fixed.

Tires: All season radials, no high \$ and rain tires allowed. M & S and snow tires are allowed

Window Nets: Required on all cars. Must be mounted to the top of door with rod and buckle that latches to roof of car.

Windshields: Are to remain in car unless severely spidered. If replaced a welded wire or expanded metal screen reinforced with three 1 inch pipes or square tubing to protect the driver.

Wheel Weights: must be removed.

Roof mounted number panel required. Must be 12 inches high and a minimum of 24 inches long. Must be mounted in the center of the roof, with the long center of the roof with the long dimension running from front of roof to back and painted black. Do NOT cut roof to make the fin. Your assigned scoring number will be painted on this panel. You will also need to remember this number for payout.

Driver eligibility: Must be 18 to compete. 16 & 17 year olds can compete with properly filled out minor release form and one parent in attendance.

Helmet: Good quality DOT approved helmet in good condition required.

Driver suits recommended. Long sleeved shirts & long pants required. No Open toed shoes allowed.

Goggles/ eye protection: Required at all times.

Gloves: Required, fire retardant gloves recommended.

EVENT RULES:

Trailer Race: laps will be determined by number of participants. We will not run it until the last man is standing.

Trailer Rule: Must be 4' x 8' no trailers that are just tires and an axel. TT will put up an additional \$100 for the most unique/ fun trailer. No big boats. Trailers that lose tires will be disqualified.

Chain Race: Chain used to attach cars to each other, must be more than 1' apart and less than 2'



Spin to Win 2.0: Exhibition event to see if it will work: There will be 2 implement tires on the track. One will be placed in turn 1 and the other is in turn 3. Each car will need to go around each tire then proceed to the start/ finish line to complete a full lap. Any car that does not complete the laps around the tires, will be disqualified.

Championship Race: Points will be totaled throughout the season and the top contenders will run in the October TOD in a special additional championship event.

Donut Bubble Race: All 4 tires are donut tires. We will run 4c, 6c and vans together.

Roll Over Contest Rules:

Safety Rules: Standard

- Quality DOT approved helmet
- Eye protection
- Long sleeves, long pants
- Quality fire resistant gloves

Vehicle Safety:

- Minimum "endure style" roll cage with a full roll hoop with one horizontal crossbar behind the drive seat mounted at or slightly below the top of the doors. Two kickers from top of roll hoop down to and connected to the rear sub-frame.
- Window net required.
- All glass removed except windshield: if windshield is badly spidered, then it needs to have Plexiglas installed.
- Doors welded or chained shut.
- Battery must be secured down. Run a steel plate or square tubing across the top, bolted down with threaded rod. If battery is moved inside the drive compartment, it must be housed in a plastic battery box.
- All airbags must be removed.
- Pad all roll bars and doors that come in contact with the driver.

Event Procedures:

- Each car will get 3 runs at the ramp.
- One point is awarded for every side of the roll. For example from wheels to right side to roof would be 2 points.
- Four points max per run. IF the car rolls further than back onto it wheels (full roll), point will be deducted for every extra bit of a roll
- Driver with most points at the end of 3 runs will be the winner.

Payout:

\$250 for the winner

\$100 for each participant in the roll over contest